

**Training plan for 3.1 Experimental Design and Basic Statistics**

**Prior to the course**

Students are required to attend online courses from Harvard University in the following link:  
<http://online-learning.harvard.edu/course/data-analysis-life-sciences-1-statistics-and-r-0?keywords=statistics>

with the following lectures:

- PH525.1x: Statistics and R for the Life Sciences
- PH525.2x: Introduction to Linear Models and Matrix Algebra
- PH525.3x: Statistical Inference and Modeling for High-throughput Experiments
- PH525.4x: High-Dimensional Data Analysis
- PH525.5x: Introduction to Bioconductor: annotation and analysis of genomes and genomic assays
- PH525.6x: High-performance computing for reproducible genomics
- PH525.7x: Case studies in functional genomics

Students from non-statistics background are required to take the first lecture only, while those from statistics background are required to take the first three lectures, with an option to take the fourth lecture.

**Course plan**

The first session will cover basic statistics and the importance of experimental design. The second session will cover 'hands-on' session where students will learn statistics using R, which will be covered in the previous session.

**Course syllabus**

1. Population vs. sample
2. Types of data
3. Normal distribution
4. One-sample and two-sample tests
5. Intro to linear models and anova (Note: this is simply introducing linear regression and anova models)
6. Importance of randomization

This module aims to give students grounding in basic statistics

**Objectives**

1. To describe the difference between population and sample
2. To describe different types of data and numerical and visual summaries
3. To introduce normal distribution and its properties



4. To describe t-distribution, one-sample and two-sample t-test
5. To introduce a simple linear regression model (one predictor)
6. To introduce experimental design and the importance of randomisation

## **Learning outcomes**

On completion of this module, participants should be able to:

1. Understand the importance of defining population and considering a representative sample
2. Understand different types of data, and to present numerical and visual summaries using appropriate plots/figures
3. Understand the normal distribution and its characteristics
4. Perform one-sample and two-sample t-tests, and draw conclusion from the test results
5. Investigate linear relationship between two variables using simple linear regression model
6. Understand the importance of randomisation and simple experimental design
7. Perform descriptive analysis, one-sample and two-sample t-tests, and fit a linear regression model using R









## Training plan for 3.6 Programming Git

The goal of the **Programming Git** course module is to introduce the students to the Git version control system and give them basic hands-on experience with it.

### Prerequisites

- Students should have Git installed on their laptops (or have shell access to a Linux server with Git installed), see the instructions at <https://swcarpentry.github.io/workshop-template/#shell>  
<https://swcarpentry.github.io/workshop-template/#git>
- Students need to have a text editor installed on their laptops, for example Notepad++, Emacs, Vim, Sublime Text, see for example <https://swcarpentry.github.io/workshop-template/#editor>
- Some basic knowledge of/familiarity with the Linux/Bash command line will be very useful.
- Before the course, students should have gone through the following chapters of the Git course we will use in class:  
<http://swcarpentry.github.io/git-novice/01-basics/>  
<http://swcarpentry.github.io/git-novice/02-setup/>  
<http://swcarpentry.github.io/git-novice/10-open/>  
<http://swcarpentry.github.io/git-novice/11-licensing/>  
<http://swcarpentry.github.io/git-novice/12-citation/>

### Objectives

1. The students will be introduced to the concept of version control, using Git as an example of a distributed version control system, so that they can use Git in their own workflow
2. The students will learn how to use Git to track changes in files (e.g. analysis scripts)
3. The students will learn the difference between the working directory and the repository
4. The students will learn how to show the differences between two versions of the same file and how to revert to an older version of a file
5. Depending on time/student level, more advanced concepts like branches and remote repositories will be discussed

### Learning outcomes

1. The students can set up and use a Git repository to track changes in e.g. analysis scripts (R, Python):
  - Creating a repository
  - Adding files to the repository
  - Committing changes to the repository
  - Investigating the history of files using the Git log

- Comparing different versions of a file
  - Checking out an older version of a file
2. Depending on their individual starting level and/or progress during the course, students will also be able to work with branches and remote repositories.

